

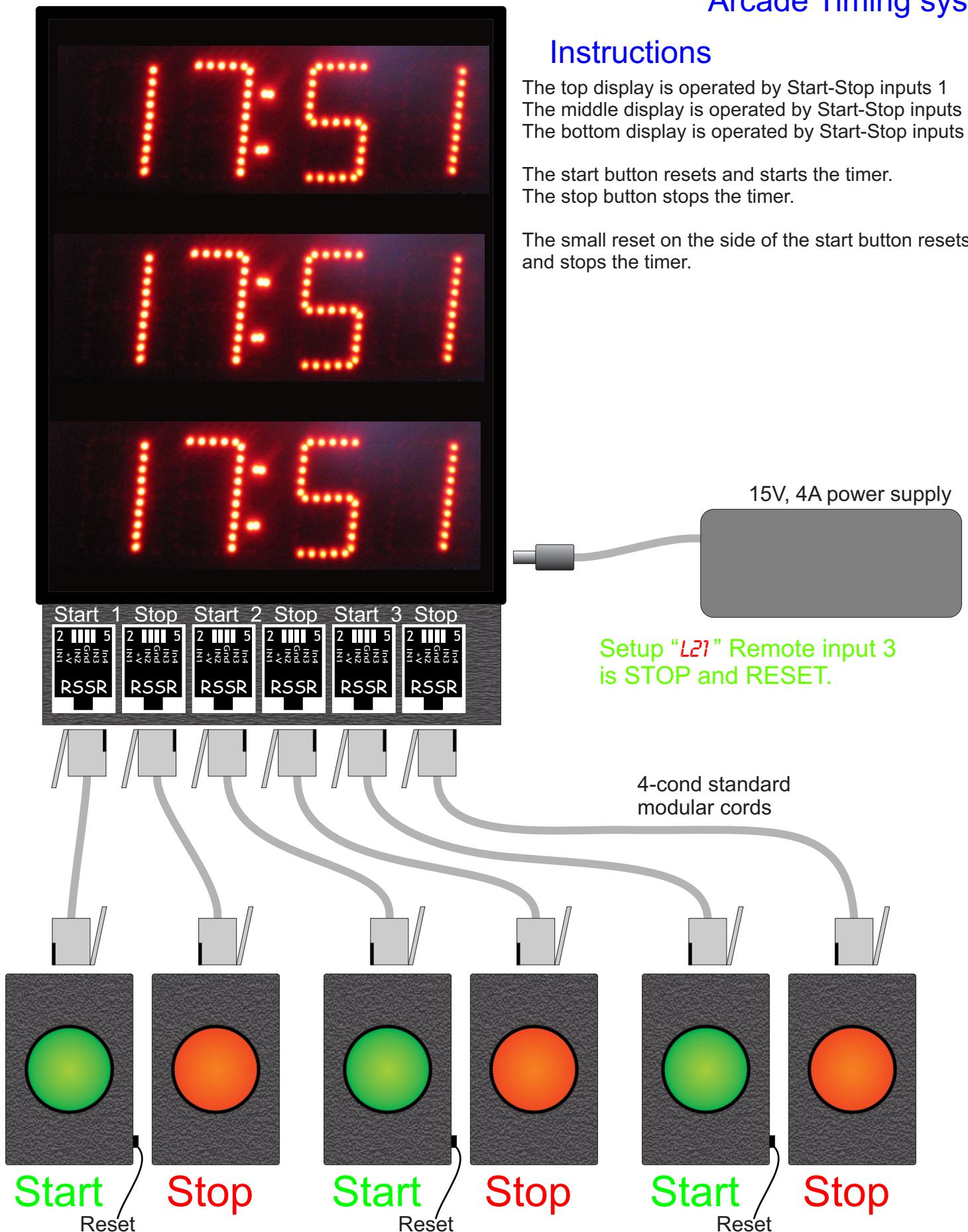
Arcade Timing system.

Instructions

The top display is operated by Start-Stop inputs 1
The middle display is operated by Start-Stop inputs 2
The bottom display is operated by Start-Stop inputs 3

The start button resets and starts the timer.
The stop button stops the timer.

The small reset on the side of the start button resets and stops the timer.



Start button = 100 ft 4-cond standard modular cord
Stop button = 50 ft 4-cond standard modular cord

Arcade Timing system.

Rear of DSP604B display

Display 1

- 1 - Start
- 2 - Stop
- 3 - Ground
- 4 - Reset
- 5 - +V
- 6 - Count

The DSP604B displays need to be set to mode "L29"

6-cond standard modular cord

KTPP04A

- 1 - Start
- 2 - Ground
- 3 - Reset
- 4 = +V
- 5 - Stop
- 6 - Ground
- 7 - Reset
- 8 = +V

Display 1

Display 2

Display 3

KTPP04A

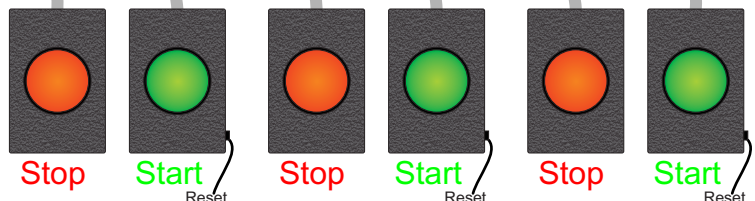
Blue	Next	Not Used
Yellow	Reset	3 and 7
Green	Ground	2 and 6
Red	Stop	5
Black	+Voltage	4 and 8
White	Start	1

Display 1
Start
Stop

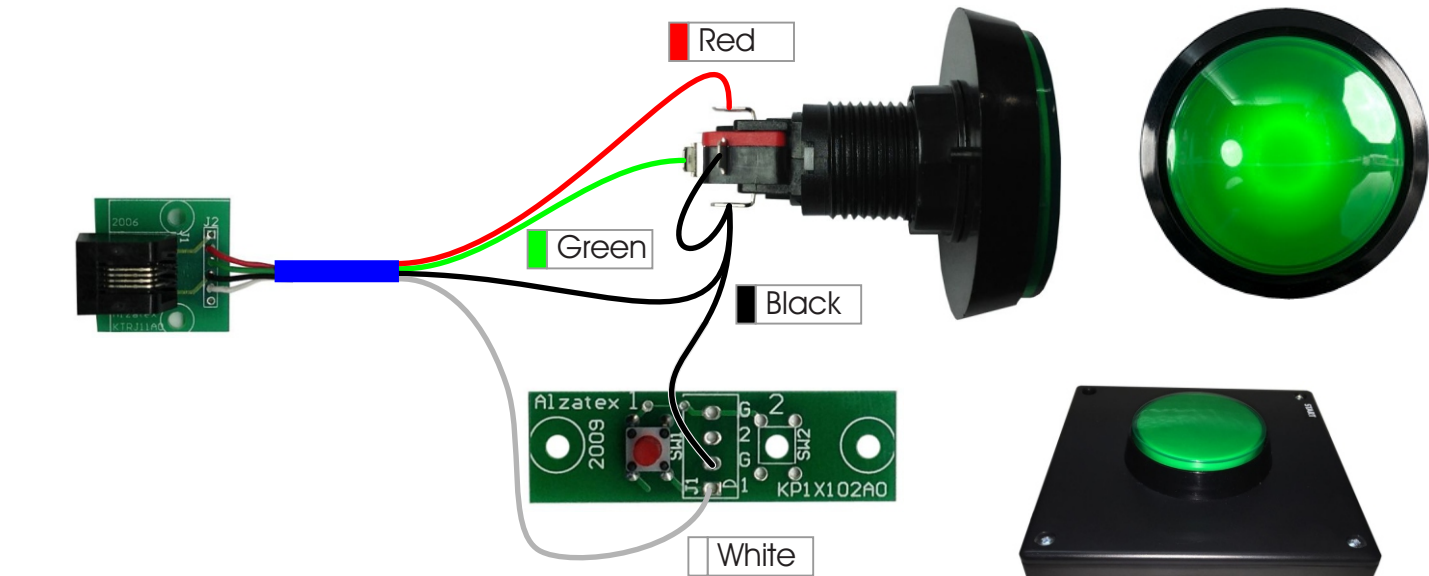
Display 2
Start
Stop

Display 3
Start
Stop

4-cond standard modular cords

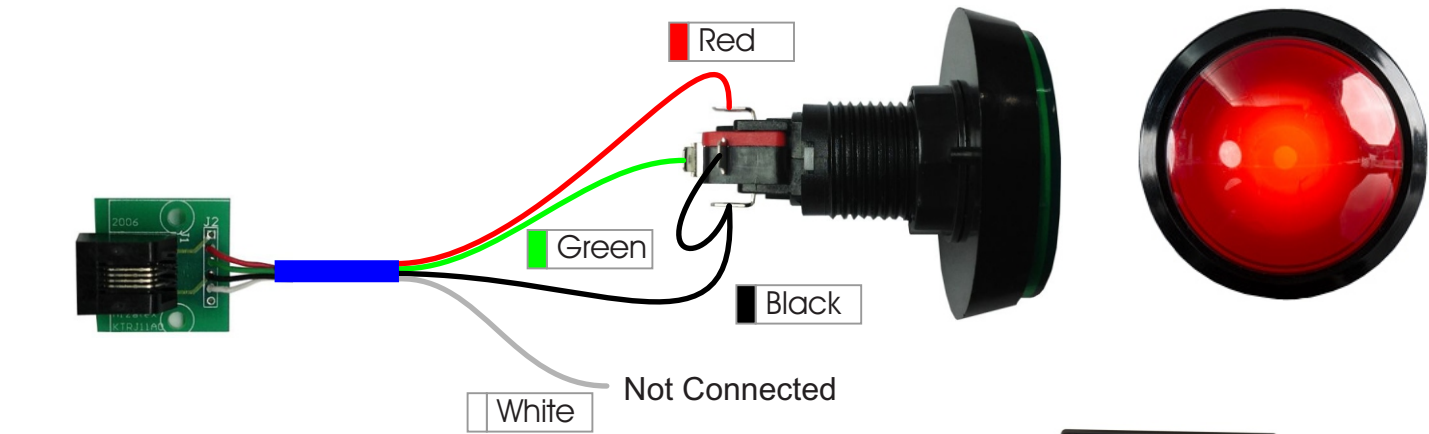


Green Start Button



RJ11A0			Big Button		KP1X102A0	
Red	2	+ Voltage	LED+			
Green	3	Start	Green Button			
Black	4	Ground	LED-, Button		G	
White	5	Reset			1	

Red Stop Button



RJ11A0			Big Button	
Red	2	+ Voltage	LED+	
Green	3	Stop	Red Button	
Black	4	Ground	LED-, Button	
White	5	Reset		